

BECOME SAFE SOCCER (RISK) APPROVED NEW COACH INSTRUCTIONS

Hilliard Ohio Soccer Association Rec

Becoming <u>Safe Soccer approved</u> is the process by which any coach, trainer, board member, league/club staff or other <u>OSA defined "Adult Participant"</u> meet the criteria set forth by the State and Federal governments, U.S. Soccer, US Youth Soccer, and Ohio Soccer Association (OSA) for the safety of all participants each seasonal year. OSA's seasonal year runs September 1 through August 31.

Contact <u>members@ohio-soccer.org</u> for questions about your risk requirements or for assistance completing your risk.

OSA RISK REQUIREMENTS:

- Background Check is required every two years and can take an avg of 3-5 business days to process. Use
 case sensitive background check code: OSAREC2223HOSA at checkout to cover the cost.
- Concussion Training is required every two years and is the only requirement completed outside of your
 risk account through either the <u>CDC or NFHS training</u>. The <u>NFHS training</u> is easier to navigate. You will be
 required to upload your completed concussion certificate into your risk account.
- **Lindsay's Law** is required annually and is completed directly through your risk account. You will just need to electronically sign off on the 18-minute coach video.
- SafeSport Training is required annually and is completed directly through your risk account. Four-year
 training cycle: Core Course (1.5-2 hrs) or Refresher Courses 1, 2 or 3 (15-20 min). It is recommended to
 download a copy of your current certificate for your records.

OSA RISK INSTRUCTIONS:

- 1. It is strongly recommended to use a PC or laptop (not mobile device) to complete your risk requirements
- 2. Use your email associated with your Demosphere account
- 3. Use this url to access your risk account: osa.demosphere-secure.com/ dashboard
- 4. Under 'My Account', click on your 'Risk Mgmt' tab (see below screenshot)
- 5. Scroll down to click on the blue 'Player's Health Sign In' button to complete your risk requirements

